
Magic: The Gathering - 2013 Deck Pack 3 Pack



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About This Content

Seeking to expand your mastery and defeat your foes? This Magic 2013 deck pack includes two brand-new decks for Campaign and Multiplayer play. The blue and black “Rogues’ Gallery” deck disrupts your enemies’ plans with spells, then summons stealthy mages and shadowy undead to deliver the killing blows. Wield all five colors of magic with the “Mana Mystery” deck. A pentacolor array of spells will help you keep the battlefield clear while you set the stage for towering, indomitable creatures!

Title: Magic: The Gathering - 2013 Deck Pack 3

Genre: Strategy

Developer:

Stainless Games

Publisher:

Wizards of the Coast LLC

Release Date: 9 Jan, 2013

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English,French,German,Italian,Japanese,Korean,Russian







Here we go. I got this game in the "Humble Bundle Freedom" and... I'm quite disappointed... I can understand it's a "game experience" etc... But NO. Sorry.

I finished the session 1 & 2 (or almost) and... The game is really slow,... it's boring... they explain nothing and controls are... well.. I don't like them.

Music is fine. Graphics are fine too.

And to finished, there is this "tweet this". It's terrible. Really.. If you like the 1st game, you will like this game also. The more you play this, the more you understand how it should be played. At first, i did not like this game because of nostalgia from the 1st game and almost refunded it but i kept on playing and wanted more. So I got the DLCs and completed the all achievements.

I understand the mixed reviews. This has new game style and mechanics, at first it's awkward not to see the whole action and whole map but once you keep on playing you will enjoy this game. In the DLC there are new towers, masks, shells, 3 new stages per DLC.

The hardest difficulty is still challenging but fun. Even non-special towers are strong now but the difficulty is still there. The bombs are interesting, the strongest bomb can be used 3x times worth 5 gems. So many options how to beat the stages, you can even beat it without using special towers despite it's difficulty. The strategy is up to you.

What i like about this game is it can run on my old laptop but the graphics is still good and the game runs smoothly. 5/5. I was immediately interested after all the comparisons to Jones in the Fast Lane and yup... if you are a fan of that classic digital board game, this will most certainly scratch that itch thats been waiting almost 2 decades for a follow-up! Excellent, excellent game.. I laughed my\u2665\u2665\u2665\u2665\u2665off at this game. Apparently the humor is not for everyone; it's not exactly high-brow, but it's not, say, South Park. The timing, writing, and delivery are all above-par.

The thing of it is, Episode 1 is 15 minutes long, and episodes 2-4 are vaporware; the developer has disappeared, and this is very likely all we're getting.

If this game was free I'd rate it 11/10. For five bucks I'd say to seriously consider grabbing it. For fifteen USD? Absolutely not. Do not buy this game, at least until there's some proof that the other three "episodes" are actually coming.. Ok. This game aged very very badly. Even with the Legacy DLC i cant get any joy out of this game. I haved played many old school classics on Steam but this is really not worth it. "The Dig" from Lucas Arts comes in VGA graphics as well but is sooo much more enjoyable. Not even for nostalgic reasons is this game to be recommended.. I really wish I didn't have to choose either thumbs up or down. My recommendation is heavily caveated and can be seen more as encouragement for the dev who I think has a lot to offer, but did not quite stick the landing on this particular game. Now to the actual review.

Overall, I would say it's very nice audio-visual experience and a terrible puzzle game.

The formula is pretty clear cut: You wander through the ruins of an unknown civilisation who for some reason felt it would be very fun to hide their entire history locked behind a series of puzzles. The problem is that the puzzles barely qualify as such, as they are far too easy and mostly consist of copying patterns.

It's not a terribly original concept, but the gorgeous visuals and the very nice music absolutely make up for that (though I could have done without the more fleshed out songs since they took me out of the world a bit). It's clear that a lot of love and passion went into the art for this game, and if you're only in it for that, then I would wholeheartedly recommend this game. But if you're mostly in it for the puzzles, and just enjoy having them presented in a more engaging way with some added mystery on top, then I would pass on this one. It's no The Witness, rather it's more akin to something like Monument Valley where the puzzles aren't really meant to challenge you as much as gently guide you through the world.

It's a good first outing, and it's clear the dev is a very talented artist. I just hope they manage to find their footing in the gamification of the beautiful aesthetics. If this game does well, maybe they can hire a puzzle designer if they plan on making similar games in the future? Best of luck to the dev, and I will definitely be keeping an eye on them!. its cool!!! you got so many things to buy you can make your own lvl and its very fun!!

btw i like how it says waiting for awesomeness. If you like graffiti and puzzle games probably you are going to like this game! It

has nice puzzles with various mechanics that gives you the feeling of a real illegal graffiti experience.. Its kind of bad that it doesnt have a lot of puzzles.. The graffiti part now its surely a fun experience (i spend more time on the piece than the puzzle lel) but it surely needs some improvements cause painting with a mouse isnt the easiest thing.. I believe its a good game for its price and i hope they add more content later..

More maps. More good.. Very fun and lighthearted spooky story about 2 girls entering an old house to get candy (because halloween)

The game is pretty short but worth the 1 ~ 3 hours of gameplay

and I recommend following a walkthrough because some of the puzzles can get confusing

+ this game gets a seal of approval from me because it's very cute

even better the games cost \$0.00 dollars

but if you want to support the developers of the game, buy the dlc, you get an art book and you also support the developers, I didn't buy yet because I'm broke xd, but I'll soon. Very nice blend of generative music and puzzles. Nice to see a music game that isn't a note reading exercise. I wish the levels were bigger though, that they transformed into more layers or similar. Right now, at least for easy levels, you get an abrupt break in the nice music the game and the puzzle solution is creating.. This review covers all 4 of the East Tower games in one. Simply put, the game isn't very good. The art has occasional good moments but most of it is pretty bad. The story is set up in such a way that it could lend itself to an interesting discussion of gender identity and digital sexuality but it instead chooses to do cliché "oops, I tripped and grabbed your boob" moments. There are dialog options but the game is still very linear; you either die instantly, find a solution, or pick a solution that gives you a bit of extra dialog.

I would not recommend any of these games except for Kurenai (which was admittedly pretty good). However, there are parts of the Kurenai story that won't make any sense without playing at least a bit of the other ones.

The game is also way too expensive. I bought them all as a set with 40% off (\$18 total) and I feel ripped-off. There are much better VNs available for much less. Takashi, Kuon, and Akio were each only about 1.5 hours of play time, which is not a great value.

Finally, every time you finish a section (and there are at least 7 sections per game) the game tries to get you to post to social media. That really pisses me off. It takes me out of the moment to try to get me to advertise for a game that I paid for. Dear game devs, please don't do that!. I am not a fan of hack also I didn't play the previous version of hack but this game is truly awesome.

The story is 10/10

The gameplay is 8.5/10

This game also has many other side quest to make sure you not bored

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